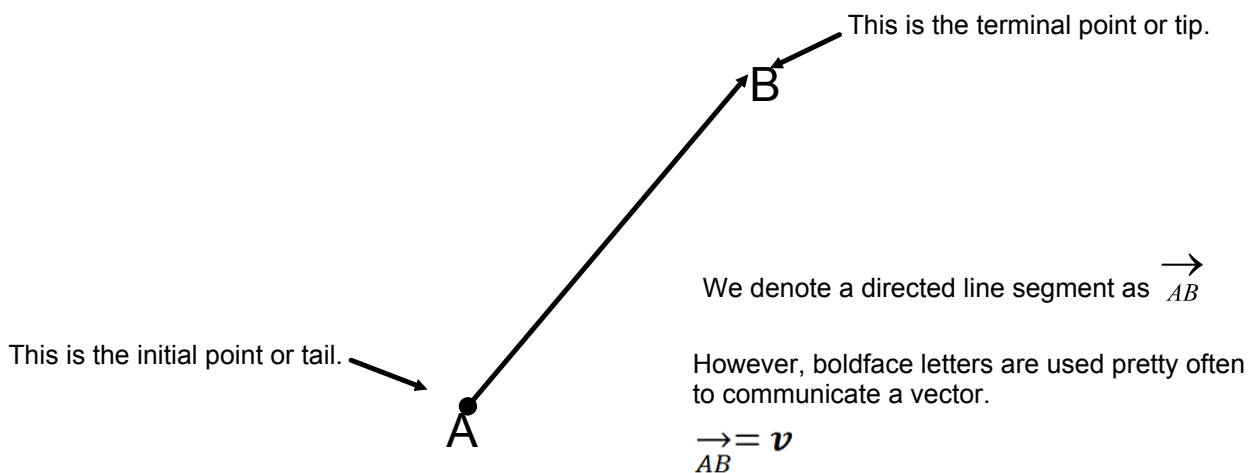


## 6.3 Vectors #1

In science there are many quantities that are represented by **scalars**. A scalar is just a number/constant representing a quantity. Scalars can describe volume or mass of an object. They can also describe length or area.

There are some quantities that require more information for a complete description. For example, displacement and forces acting on objects need not only a measure of magnitude, but also a direction in which the magnitude is applied. For this we need **vectors**.

Here is a vector. A vector is often described as a directed line segment. Actually, a vector is a *set* of directed line segments all having the same magnitude and direction.



The **magnitude** of a vector is written as  $\|\overrightarrow{AB}\|$

### Example 1

Let  $\mathbf{u}$  be represented by the directed line segment from  $P=(0,0)$  to  $Q=(3,1)$ , and let  $\mathbf{v}$  be represented by the directed line segment from  $R=(2,2)$  to  $S=(5,3)$ .

Show that  $\mathbf{u}=\mathbf{v}$ .

## Component Form of a Vector

The component form of a vector  $\mathbf{v}$  is written as  $\langle v_1, v_2 \rangle$  and specifies the horizontal directed distance  $v_1$  and the vertical directed distance  $v_2$  necessary to travel from the initial point to the terminal point.

In order to determine the component form of a vector with initial point  $(p_1, p_2)$  and terminal point  $(q_1, q_2)$ , simply subtract the corresponding "x and y values." This is essentially calculating slope, but writing the change in y and change in x separately.

$$\langle v_1, v_2 \rangle = \langle q_1 - p_1, q_2 - p_2 \rangle$$

Magnitude is calculated using the Pythagorean Theorem (or distance formula for two points).

$$\|\mathbf{v}\| = \sqrt{(q_1 - p_1)^2 + (q_2 - p_2)^2} = \sqrt{v_1^2 + v_2^2}$$

↑  
Traditional Distance Formula  
with two points version of magnitude.

↑  
Magnitude written with vector  
components.

### Example 2

Find the component form and magnitude of the vector  $\mathbf{v}$  that has the initial point  $(-2, 3)$  and terminal point  $(-7, 9)$ .

### Example 3

Find the component form and magnitude of the vector  $\mathbf{v}$  that has the initial point  $(2, -4)$  and terminal point  $(5, 7)$ .

**Note:** A **unit vector** has a magnitude of 1 and the **zero vector** has magnitude equal to zero.

# Operations on Vectors

The most basic operations on vectors consist of addition and scalar multiplication.

$$1. \mathbf{u} + \mathbf{v} = \underline{\mathbf{v} + \mathbf{u}}$$

$$2. (\mathbf{u} + \mathbf{v}) + \mathbf{w} = \underline{\mathbf{u} + (\mathbf{v} + \mathbf{w})}$$

$$3. \mathbf{u} + \mathbf{0} = \underline{\mathbf{u}}$$

$$4. \mathbf{u} + (-\mathbf{u}) = \underline{\mathbf{0}}$$

$$5. c(d\mathbf{u}) = \underline{(cd)\mathbf{u}}$$

$$6. (c + d)\mathbf{u} = \underline{c\mathbf{u} + d\mathbf{u}}$$

$$7. c(\mathbf{u} + \mathbf{v}) = \underline{c\mathbf{u} + c\mathbf{v}}$$

$$8. 1(\mathbf{u}) = \underline{\mathbf{u}}$$

$$9. 0(\mathbf{u}) = \underline{\mathbf{0}}$$

$$10. \|c\mathbf{v}\| = \underline{|c| \|\mathbf{v}\|}$$

## Vector Addition Definition

If  $\mathbf{u} = \langle u_1, u_2 \rangle$  and  $\mathbf{v} = \langle v_1, v_2 \rangle$

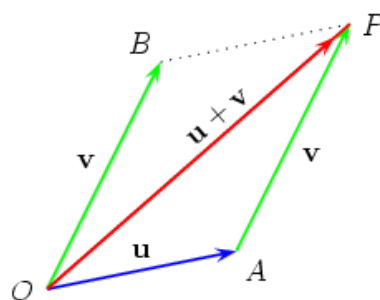
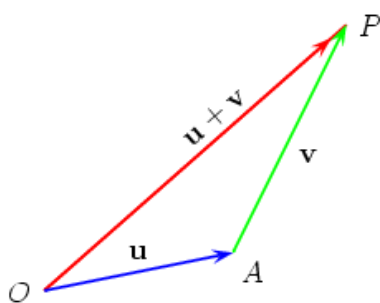
then

$$\mathbf{u} + \mathbf{v} = \langle u_1 + v_1, u_2 + v_2 \rangle$$

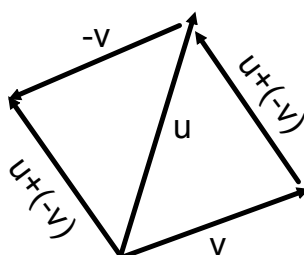
## Scalar Multiplication Definition

If  $k$  is a scalar, then  $k\mathbf{u} = \langle ku_1, ku_2 \rangle$

Here is a visual of vector addition. One geometric approach is the Triangle Law and the other is called the Parallelogram Law.



Here is a geometric interpretation of  $\mathbf{u} - \mathbf{v}$ .



## Example

Let  $u = \langle 1, 2 \rangle$  and  $v = \langle 3, 1 \rangle$ , and find each of the following vectors.

a.  $u+v$

b.  $u-v$

c.  $2u-3v$

## Unit Vectors

A unit vector  $u$  is a vector with magnitude equal to 1. If you have a nonzero vector  $v$ , you can find a unit vector  $u$  that points in the same direction as  $v$  but has magnitude equal to 1.

Simply multiply the vector  $v$  by the reciprocal of its magnitude. (This is just scalar multiplication since the magnitude of a vector is just a scalar.)

$$u = \frac{1}{\|v\|} v$$

### Example

Find a unit vector  $u$  in the direction of  $v = \langle 7, -3 \rangle$

Then verify that the result has magnitude equal to 1.

Consider the following unit vectors

$$i = \langle 1, 0 \rangle$$

$$j = \langle 0, 1 \rangle$$

Let's quickly verify that these are indeed unit vectors.

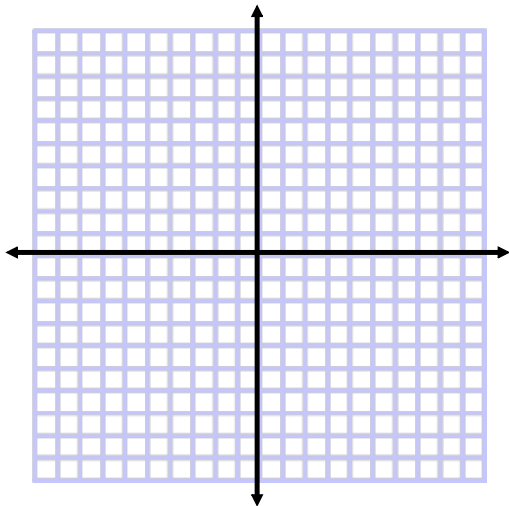
We actually refer to these specific unit vectors as the **standard unit vector or standard basis vectors**.

We can write any vector  $\mathbf{v}$  as a *linear combination* of two standard basis vectors  $\mathbf{i}$  and  $\mathbf{j}$ .

Consider  $\mathbf{v} = \langle 3, 5 \rangle$



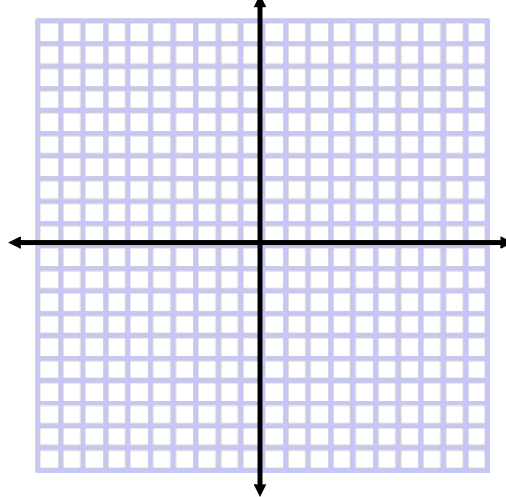
Draw the graph of this vector.



$3\mathbf{i} + 5\mathbf{j}$



Draw the graph of this vector.



So in general we can write any vector  $\mathbf{v} = \langle v_1, v_2 \rangle$  as a linear combination in the following way.

$$\mathbf{v} = v_1\mathbf{i} + v_2\mathbf{j}$$

## Example

Let  $\mathbf{u}$  be the vector with initial point  $(-2, 6)$  and terminal point  $(-8, 3)$ .  
Write  $\mathbf{u}$  as a linear combination of the standard unit vectors  $\mathbf{i}$  and  $\mathbf{j}$ .

## Example

Let  $\mathbf{u} = \mathbf{i} + \mathbf{j}$  and  $\mathbf{v} = 5\mathbf{i} - 3\mathbf{j}$ . Find  $2\mathbf{u} - 3\mathbf{v}$