

Bexley High School Visual Arts
PRINTMAKING AND PHOTOGRAPHY (Room 7113) - Ms. Ponce de León
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INTRODUCTION:

Printmaking and photography students will learn various fine art techniques and develop a better understanding of photography, printmaking, and general art and design techniques and vocabulary. In addition, class members will study and appreciate the work of global historical and contemporary artists and photographers. Photography skills and concepts may include digital and analog photography, depth of field, editing and manipulating images in Adobe Photoshop, and getting work ready for presentation. Basic printmaking skills and concepts include relief printing, monotype and etching, print editions, and using various print surfaces.

No previous art skills are required. Class members should be open-minded to fully explore class projects and look at work during class critiques and presentations. The instructor will encourage students to create and explore as artists and to discuss their work and the work of others in constructive ways.

<u>GRADING</u>	
Projects:	50 %
HW, critiques, & displays:	25 %
Daily Participation *(Includes <u>individual</u> effort/ improvement, participation, preparedness, service projects, etc.)	25 %

SAFETY/ PROCEDURES: Please learn these important safety procedures. The **fire exit** is our back door... exit and continue left to the baseball field and quietly listening for instructions. The **tornado exit** is out the front door... exit the room and remain along the walls of the hallway avoiding any glass cases or doors and quietly listen for instructions. In the event of a **lockdown**, remain quietly in the classroom. If there's a **medical emergency**, remain in your seat and quietly listen to instructions. If you **witness an emergency**, please get the staff member on duty immediately.

PHONE PODS/ PARKING: ALL students will put away phones unless the teacher requests that they keep them out. When you walk in the door each day, please park your cell phones in the allotted slot for phone parking. Sometimes, I will let you use your phones to take photos or look up information. Everyone will comply so that we can have a productive a fun year. Do any final checks of email, texts, or social media between bells and quickly store your phone. I expect you to be seated with your phones parked in the phone pods.

RESTROOM USE AND SAFETY: Please ask me first. I need to know who is out because I am responsible for you while you are here. Be sure I've heard your question and have answered YOU before you leave. If you've been using your phone on a given day, please park your phone, sign your name on the pass "eraser board." When you return, please erase your name. Take your lanyard pass, and go quickly. Please wash your hands after.

WI-FI & PHONES FOR ART-MAKING: Students can use their own laptops with Adobe Photoshop and/or cell phones with good cameras on days we take photos. However, they are responsible for taking care of their own equipment. Most days, students will follow the cell phone protocol listed above.

MUSIC & TECHNOLOGY: When I am talking, teaching, demonstrating, and during class critiques, please put away cell **phones and music devices**. You may listen to music only during independent work time, and with

only 1 ear bud. Keep the volume of your music low, and keep the music school appropriate. Phones **must remain stored unless we are all using them.**

CANVAS/ SCHOOL E-MAIL: This class uses both Canvas and school e-mail for **ALL** its communication. You **must have a working network login and check Canvas and e-mail regularly** to be in this class. I provide all class information, assignments, slide shows, demos, and deadlines on Canvas. **Not knowing current and due assignments is NOT an excuse.**

DAILY PARTICIPATION: Each student receives a daily grade. Students **MUST** arrive on time, act respectfully and appropriately, pay attention to lectures and demos, work on assigned projects, follow student handbook rules, and participate in discussions and clean-up. In addition, **you will be sent to the office if you use your cell phone in class** for anything other than taking photographs of assigned work. Refusal to follow rules will result in the loss of daily points and may lead to further disciplinary action.

DUE WORK/ ABSENCES: Students will complete assignments **on time for full credit.** Pre-planned absences are **NOT** an excuse to not turn work in on time. If you have an unplanned absence on a due date, the work must be in on the day you return. Come in after school, during a study hall, or during Art Club to complete your projects. **It is your responsibility** to find out what you have missed.

LATE WORK: Your bi-weekly work is **due on the last day of each even numbered week at the start of class.** If you turn in your work late on that day or within the due week, the grade will be 20% lower. On the following due date, you will no longer receive points for your late work.

RE-GRADING AND RUBRICS: I will use a grading rubric and post grades and Power School comments on what to improve. If you turn your work in on time, you are welcome to improve each project and turn it back in for a re-grade. **A re-grade must take place within a week** that I assign a given project.

DIGITAL PORTFOLIOS: Students will store, label, and turn in digital photos. Also, they must scan non-digital projects and upload them. Students must upload and label weekly images by the deadline to receive full credit. See me **BEFORE** the deadline if you are experiencing problems.

EXTRA HELP/ ART CLUB:

Art Club meets Monday-Wednesday at lunch in Ms. Groot's room, 7111. **DO NOT WAIT** until the last minute! **Everyone** willing to work hard & ask questions can succeed in this class. **In addition, you may come by my room during lunch to work, get help, eat, etc.**

IN THE STUDIO: Each person **MUST work in class every day** to receive instructional and academic support. Students are also required to meet quarterly with the instructor to plan and discuss his/ her portfolio development. AP Studio art students **SHOULD** also work outside class to complete weekly projects. Visiting art professionals may visit the studio for critiques and/ or to lecture.

ART SUPPLIES: Students must carry a flash drive to save and transport digital images. In addition, they may borrow school-owned cameras. Please come **early in the week** during lunch if you need to borrow a digital camera for weekly assignments. **Students are responsible for keeping all borrowed photo equipment in good condition and will be charged for any damage or loss.**

WEEKLY SCHEDULE: This class involves three disciplines (Printmaking, Photography, Adobe Photoshop) and requires many technical demonstrations. In addition, the activities may require people to work in groups and alternate activities. Students may come in **(get a pass from me first!)** to work in the art room during study

halls as long as they don't interfere with another class' work. To ensure everyone gets lab time, the class will follow this weekly schedule:

- Monday: Lecture / "Demo" / Photo Day (**Bring coats!**)
- Tuesday-Thursday: Assigned Work Day
- Friday: Open Studio/ Due Date/ Critique Day/ ART 21

NON-CRITIQUE FRIDAYS: On these days, we will **ALL (no exceptions!)** watch an episode of Art 21 or have a preliminary critique.

DAILY PARTICIPATION: Each student receives a daily grade. Students will arrive on time, act respectfully and appropriately, pay attention to lectures and demos, work on assigned projects, follow student handbook rules, and participate in discussions and clean-up. Refusal to follow rules will result in the loss of daily points and may lead to further disciplinary action.

DUE WORK/ ABSENCES: Students will complete weekly and long-term assignments **on time for full credit**. Pre-planned absences are NOT an excuse to not turn work in on time. If you have an unplanned absence on a due date, the work must be in on the day you return. Come in after school, during a study hall, or lunch to complete your projects. **It is your responsibility** to find out what you have missed.

LATE WEEKLY WORK: Weekly work is **due on the last day of each week at the start of class**. If you turn in your work late on that day or within the due week, the grade will be 20% lower. On the following due date, you will no longer receive points for your late work.

LATE LONG-TERM PROJECTS: Late long-term work grades will be 20% lower. The last day to turn in long-term projects for a grade is the eighth (8th) Friday of each quarter – a week before the quarter ends. After that day, you will not receive credit for late work.

RE-GRADING AND RUBRICS: I will use a grading rubric and post grades and Power School comments on what to improve. If you turn your work in on time, you are welcome to improve each project and turn it back in for a re-grade. A **re-grade must take place within a week** that I assign a given project.

DIGITAL PORTFOLIOS: Students will store, label, and turn in digital photos on the district T DRIVE. Also, they must scan non-digital projects and upload them, too. Students must upload and label weekly images by the deadline to receive full credit. See me **BEFORE** the deadline if you are experiencing problems.

NOTE ABOUT PLAGIARISM: Students **MUST** create their own images. Copyright materials such as found photographs, paintings, and logos are someone's intellectual property. A plagiarized project will receive an automatic zero. In addition, administration and parents will receive notification and the incident will appear on the student's record. The consequences of second offenses are more serious. Please read the *Bexley Student Code of Conduct* for rules about plagiarism.

PRINT-PHOTO SCHEDULE:

(Problems??? See me ASAP before the deadlines!!!)

INTRO:

PRINT INTRO: syllabus, rules, printing press; photo/ print schedule; printing groups, press demo

PHOTO INTRO: syllabus; introduction to photo history, camera body, lens, shutter, film exposure, depth of

field. Look through lens in a new way... like an artist. Move the camera up, down, angle it, etc.

WORK DUE: (1) Bring in cameras for me to check out; (2) Pre quiz; (3) questionnaire

WEEKS 1-4:

PRINTMAKING #1

Process: **Monotype on Plexiglass—Organic Abstract Image**

- New Skills: Ink, registration, print, and sign/date; and use abstraction/expressive marks.
- Elements/Principles: line/ texture, color – RULE OF THIRDS
- GOAL: Turn in your 1 best, signed, dated, and titled.

PRINTMAKING #2

Process: **Print-Foam Print – Use your best TREE or PLAYGROUND photo**

- New Skills: Trace re-sized photo onto print foam, print and collage.
- Elements/Principles: repetition, line, texture, figure/ground balance, “analogous” (related) colors
- GOAL: Turn in 4 prints collaged onto one paper - signed, dated.

ADOBE PHOTOSHOP #1 (Turn in to T Drive)

Subject: **Portraiture**

(A)Two-Layer Portrait With Words

- New Skills: Scan, Re-Size, Layers/Opacity, Save to T Drive
- Elements/Principles: Dominance/ subordination

(B)Warhol-Style Portrait

- New Skills: Crop to Square Format, Magic Wand, Coloring with Bucket/Opacity
- Elements/Principles: color, value, contrast
- GOAL: Turn in your best PSD#1 (A) and (B).

DIGITAL PHOTO HW (Turn in to T Drive)

- D1: bird eye/worm eye (2) – (Subjects: Portraits out on the playground)
- D2: rhythm, repetition, pattern (1) – (Subjects: Playground/ Trees)
- D3: symmetry/asymmetry (2) – (Subjects: Cityscape, Houses on Cassingham Rd.)
- D4: unity/variety (2) – (Subjects: Playground, Trees)

WEEKS 5-7:

PRINTMAKING #3

Process: **Etching—Playground/Building Nooks & Crannies** (Use best “Nooks & Crannies” photo.)

- New Skills: Etch with scribes, ink, wipe ink
- Elements/Principles: line, value/ contrast, emphasis (focal point)
- GOAL: Turn in edition of 4, signed, numbered, dated, titled.

ADOBE PHOTOSHOP #2 (Turn in to T Drive)

Subject: **Playground Equipment Photo-Collage - Use best PLAYGROUND photo.**

(A)-Use three (3) good playground photos to create a photo-collage.

- New Skills: Adjust image & canvas size, copy/paste, create new layers, crop photo fragments

- Elements/Principles: rhythm/ repetition/ pattern; unity/ variety; rule of thirds
- (B)-Use at least one filter to change the appearance of your collage.
- New Skills: Make adjustments to create a stronger emphasis (focal point)/contrast.
 - Elements/Principles: emphasis (focal point)/contrast
 - GOAL: Turn in your best PSD#2 (A) and (B).

DIGITAL PHOTO HW (Turn in to T Drive)

- D5: proportion/scale (1) - (Subjects: Playground/ People)
- D6: emphasis/contrast (1) - (Subjects: Nooks & Crannies Outdoors)
- D7: line/shape (1) - (Subjects: Football/ Baseball Fields)

WEEKS 8-10:

PRINTMAKING #4:

Process: **Collagraph—Cropped/ Abstract (Non-Objective) Design**

- New Skills: Balanced “figure/ground” design. Try “a la poupe” ink, “rainbow roll,” & emboss.
- Elements/Principles: Cropping (open composition); rhythm, repetition, pattern
- GOAL: Turn in edition of 3 plus 1 un-inked embossing, signed, numbered, dated, titled.

ADOBE PHOTOSHOP #3: (Turn in to T Drive)

Subject: **Cityscape Collage – Use best CITYSCAPE photos.**

(A)-Like PSD#2, collage together 3+ images & experiment with filters & adjustments.

(B)-After saving PDS#3A, experiment using “Filters/Stylize/Emboss.” (Printmaking process)

(C)-Now, experiment using “Filters/Stylize/Solarize” (Film photography process)

(D)-Now, experiment using “Image/Adjustments/Posterize.” (Resembles printmaking process)

(E)-Now, experiment using “Image/Adjustments/Threshold.” (Resembles printmaking process)

- New Skills: Working With Filters That Recall Film and Printmaking Processes
- Elements/Principles: Rhythm/repetition/pattern; color/value/contrast; shape/space balance; emphasis (focal point); rule of thirds
- GOAL: Turn in your best PSD#3 (A), (B), (C), (D), and (E).

DIGITAL PHOTO HW (Turn in to T Drive)

- D8: sharpness/ motion (2) - (Subjects: People Moving)
- D9: sharpness/ depth of field (2) - (Subjects: Landscape/ Cityscape/ Portrait)
- D10: value/ lighting (2) - (Subjects: Choice of Subject)

WEEKS 11-14:

PRINTMAKING #5:

Process: **Linoleum Reduction Block Print**

- New Skills: multiple color registration, three-color process, carving linoleum safely
- Elements/Principles:
- GOAL: Turn in edition of 4, signed, numbered, dated, titled.

ADOBE PHOTOSHOP #4: (Turn in to T Drive)

Subject: **Magazine Covers – Use best photo from D12-D17**

(A)-Design a magazine cover. Add three sizes of text (for title, feature stories, and small print info).

- New Skills: Add text to images and use cutting/pasting tools to move & overlap objects/ text.
- Elements/Principles: Emphasis (focal point), dominance/subordination; composition/design, rule of thirds
- GOAL: Turn in your best PSD#4 (A) and (B).

DIGITAL PHOTO HW (Turn in to T Drive)

- D11: open/closed compositions, extreme cropping #1 (2) - (Subjects: Detail of Choice Subject)
- D12: architecture, extreme cropping #2 (1) - (Subjects: Architecture)
- D13: landscape/cityscape (2) - (Subjects: Foreground, Middle Ground, Background)
- D14: people working/portrait (2) - (Subjects: People)

WEEKS 15-18:

PRINTMAKING #5

Process: Continue **Linoleum Reduction Block Print**

ADOBE PHOTOSHOP #5: (Turn in to T Drive)

Subject: **Art History-Inspired Figure Photo-Collage – Take new photos according to image needs!!!**

(A)-Find art historical painting, photo of people. Save copy on T Drive PSD#5. Title it the name of the artist & work and your name (eg. “Da-Vinci-Mona-Lisa-Ponce”).

(B)-Take one or more photos of classmates in the poses of your historical work. Save to T Drive PSD#5 as “figures-(your-name).”.

(C)-Take photo/s of backgrounds for your work or use backgrounds from my T Drive folders. NO GOOGLE IMAGES!!!!!! Save to T Drive PSD#5 as “Background-(your-name).”

(D)-Put the layers together to create your final historical photo collage. Be sure to credit the artist in your title... (eg. “Da-Vinci-Mona-Lisa-Ponce-Final”).

- New Skills: Show off your Photoshop skills! Your final photo collage is based on a famous master painting, sculpture, or photograph.
- Elements/Principles: Composition/ design/ scale
- GOAL: Turn in your best PSD#5 (A), (B), (C), and (D). Save final as both PSD and JPG files in T DRIVE!!!!

DIGITAL PHOTO HW (Turn in to T Drive)

- D15: reflection/ shadow (2) - (Subjects: Reflections, Shadows)
- D16: crowd/ people in weather (2) - (Subjects: People)
- D17: children/ animals (2) - (Subjects: Young People, Animals)

EXAM WEEK:

Turn in one copy of best printmaking project (& permanent collection)

Mat/ turn in best photo/ digital manipulation for BHS Permanent Collection

Study Elements and Principles for FINAL CRITIQUE—EXAM